



Designing Explanations for Lot-Sizing Problems

1 Context

DecisionBrain¹ is a software company that specializes in providing analytics and optimization solutions, primarily in the fields of production planning and workforce management. The range of optimization problems solved at DecisionBrain varies from routing problems to scheduling ones to very complex multi-level lot-sizing problems.

Lot-Sizing Problems (LSP) aim at determining a production or distribution plan that satisfies demands over a planning horizon discretized into periods [1, 2]. The objective is to find a production plan that minimizes the total production, inventory and setup costs. LSP are very common in manufacturing and logistics [3], and the complexity of the problems varies depending on the constraints that are considered, but problems with production capacity are usually *NP-hard*. This implies that oftentimes heuristics are designed to solve these problems [4].

DecisionBrain actually develops for its customers an optimization engine, called the Planning Engine, which is based on IBM ILOG CPLEX. Customer companies can then use the Planning Engine in order to solve a large variety of LSP. However, most often, the end-users of the Planning Engine are not experts in operations research and thus do not have the necessary background to understand the mathematical modeling or the algorithmic principles on which the Planning Engine is built. From their point of view, the engine is similar to a black box which outputs solutions, *i.e.* production plans, from given LSP instances. As a consequence, when provided with production plans, end-users may be surprised by some unexpected outcomes observed in the solutions. They may want to challenge the solutions with questions and wish to obtain additional explanations in response.

For DecisionBrain, providing such explanations requires a lot of time and effort as it involves getting familiar with the LSP instance and its corresponding solution, investigating the data of an highly combinatorial problem and finding concise pieces of explanations to provide to the customer. Still, providing such explanations is necessary as it helps to preserve the customers' trust in the company as well as to enhance the end-users' understanding of the results. Thus, designing a framework for automatically generating explanations in response to end-users' questions would benefit both end-users and DecisionBrain.

Automatic generation of explanations in the context of decision-support tools falls within the field of eXplainable Artificial Intelligence (XAI) [5] and has been heavily studied by the machine learning community over the past decade [6]. However, few works addressed this topic in the context of optimization problems. Among them, the work developed by Lerouge *et al.* [7] aims precisely at tackling this topic in the context of a combinatorial optimisation problem called the Workforce Scheduling and Routing Problem.

2 Internship

Developing an explanation framework in order to simplify the interaction between the end-user and the Planning Engine would be of great industrial use. On a theoretical aspect, designing explanations in response to end-user's questions is a subject of great interest that has not been studied in the LSP literature. Three research directions will be explored during this internship.

1. Which parts of the production plans can be questioned by the end-users? The **range of questions** about production plans that can be asked by end-users of the Planning Engine needs to be defined and a **framework** allowing such end-users **to raise questions** needs to be developed.

¹<https://www.decisionbrain.com/>

2. What do the explanations consist of? The **content of the explanations** for answering the end-users' questions needs to be defined. This content must not only be modeled but also intelligible for the end-users. A **framework for presenting explanations** to the end-users then needs to be developed.
3. How to compute explanations? **Techniques for computing explanations** need to be designed and implemented. For instance, these techniques may be matheuristics using the Planning Engine.

The overall explanation framework will be tested on specific LSP instances based on industrial applications.

This internship would ideally be followed by a PhD thesis in collaboration with the MICS laboratory of CentraleSupélec (91190, Gif-sur-Yvette) on the subject of explanations for lot-sizing and scheduling problems.

3 Practical information

Environment This internship will take place in DecisionBrain (75010, Paris) under the supervision of Daniel Godard^a, Mehdi Charles^a and Mathieu Lerouge^{ab}. It will also be a collaboration with the MICS laboratory of CentraleSupélec (91190, Gif-sur-Yvette), more specifically with Wassila Ouerdane^b, Céline Gicquel^b and Vincent Mousseau^b.

Date The start of the internship is flexible but is expected to be in Spring 2023.

Profile Candidates must be M2 level student (2nd year of MSc or last year of “cycle ingénieur”). They must have a solid background in computer science, good programming skills, and a particular liking for operational research as well as artificial intelligence.

Contact Candidates must send their CV, a letter of motivation and their master marks to daniel.godard@decisionbrain.com, mehdi.charles@decisionbrain.com and mathieu.lerouge@decisionbrain.com.

References

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